



Knowledge Rich Curriculum Plan

Year 9 Core – Sequences and Graphs





			The Sutton Academy	
Lesson Objective	Intended Knowledge: Students will know that	Tiered Vocabulary	Prior Knowledge: In order to know this, students need to already know that	Assessment
To learn how to generate a sequence from the nth term and find the nth term for a sequence	 Students will know how to generate a linear sequence using the nth term Students will know how to generate a quadratic sequence from its nth term Students will understand the relationship between the nth term of a sequence and the terms in a sequence, for example a '2n' sequence goes up in 2s etc Students will know how to find the nth term of a linear sequence Students will know how to find the nth term of a pattern sequence. 	Sequence - a particular order in which related things follow each other. Linear or Arithmetic Sequence – a number pattern which increases (or decreases) by the same amount each time Geometric Sequence – a sequence made by multiplying by the same value each time Generate – produce or create. Substitute – use or add in place of Nth Term – a formula that enables us to find any term in a sequence. The 'n ' stands for the term number	 Students should already know how to find missing terms in pattern, linear and geometric sequences Students should already know how to identify the term-to-term rule for linear and geometric sequences 	Mini-Assessment 6
To learn how to find and use the nth term of a linear sequence	 Students will know how to find the nth term of a linear sequence Students will know how to identify whether a term can be in a sequence given its nth term by forming and solving a linear equation Students will know how to find and use the nth term to determine whether a number will be in a linear sequence 		• Students will need to know how to solve linear equations	Mini-Assessment 6
To learn how to draw straight line graphs	 Students will know how to plot and draw graphs that are parallel to either the x- or y-axis (equations in the form y = a, x = a) Students will know how to plot the graphs of y = x and y = -x Students will know how to plot graphs in the form y = x + c or y = x - c Students will know how to plot straight line graphs in the form y = mx + c or y = mx - c Students will know how to plot straight line graphs in the form y = mx + c by first completing a given table of values Opportunity for challenge: Students will know how to plot and draw graphs of straight lines in the form x + y = c 	Coordinate – two numbers or sometimes a letter and a number, that locate a specific point on a grid. They are written in the form (x, y) most commonly. Vertical – something that is vertical stands or points straight up Horizontal – something that is arranged sideways, parallel to the horizon, like a person lying down Quadrant – one of the four quarters of the coordinate plane Substitute – use or add in place of	 Students should already know how to plot coordinates in all four quadrants Students should already know how to write the coordinates for a point plotted in any of the four quadrants 	Mini-Assessment 6
To learn how to interpret the equation of a straight line and calculate gradient	 Students will know how to identify the gradient and y-intercept of a straight line given the equation in the form y = mx + c Students will know how to calculate gradient between two pairs of coordinates. Students will know that gradient = change in y change in x 	Gradient – steepness. The gradient of a line tells us how steep the line is.	• Students will need to know how find the difference between two numbers	Mini-Assessment 6
To learn how to find the equation of a straight line	 Students will know how to identify the gradient and y-intercept of a straight line given the equation. Students will know that gradient = change in y change in x Students will know that the equation of a straight line can be written in the form y = mx + c where m tells us the gradient of the line and c tells us the y-intercept Students will know how to find the equation of a given straight line 	Intercept – cross Y-intercept – the y-intercept tells us where a graph crosses the y-axis, this where x = 0 X-intercept – the x-intercept tells us where a graph crosses the x-axis, this where y = 0 Gradient – steepness. The gradient of a line tells us how steep the line is.	• Students need to know how to write coordinates	Mini-Assessment 6



			The Sutton /	
Lesson Objective	Intended Knowledge: Students will know that	Tiered Vocabulary	Prior Knowledge: In order to know this, students need to already know that	Assessment
To learn how to find the equation of a straight line from 2 pairs of coordinates	• Students will know how to find the equation of a line between two pairs of coordinates		 Students will need to know how to calculate gradient Students will need to know how to substitute numbers into formulae 	Mini-Assessment 6
To learn how to solve linear simultaneous equations	 Students will know how to solve linear simultaneous equations or find estimates to their solutions given two straight lines drawn on a graph Students will know how to use elimination to solve linear simultaneous equations algebraically 	Intersection – a point at which two or more things cross Simultaneous – occurring, operating, or done at the same time. Simultaneous equations – equations involving two or more unknowns that are to have the same values in each equation. Linear Equation – an equation between two variables that can be written in the form y = mx + c. Linear equations give a straight line when plotted on a graph.	• Students will need to know how to calculate with negatives	Mini-Assessment 6
To learn how to solve linear simultaneous equations	 Students will know how to use elimination to solve linear simultaneous equations algebraically Opportunity for Challenge: Students will know how to solve linear simultaneous equations representing a real-life situation and interpret the solution in the context of the problem 		• Students will need to know how to solve linear equations	Mini-Assessment 6
To learn how to draw quadratic graphs	 Students will know how to generate points for a simple quadratic graph without a calculator Students will know how to use a calculator to generate points for a quadratic graph in the form y = ax² + bx + c where a = 1 and b and c are any integer including 0 Students will know how to plot a quadratic graph once they have generated the points Students will know that the points for a quadratic graph should be joined with a smooth curve Opportunity for Challenge: Students will know how to use a calculator to generate points for a quadratic graph in the form y = ax² + bx + c where a ≠ 1 and b and c are any integer including 0 	Quadratic – An expression or equation where the highest power is 2. Parabola – the U or ∩ shape of a quadratic graph	 Students will need to know how to calculate with negative numbers without a calculator Students will need to know how to square negative numbers without a calculator Students will need to know how to substitute both positive and negative integers into formulae without a calculator 	Mini-Assessment 6